Computing

RA Symposium 2016

←scan this for full schedule + abstracts
http://wp.doc.ic.ac.uk/postdoc/ra-symposium-2016/

Welcome

to the **second** Computing RA Symposium

Feedback

Nicholas Ng nickng@imperial.ac.uk

Luigi Nardi l.nardi@imperial.ac.uk

Room

Talks - **LT145**

Lunch & keynote reception - **218**

←scan this for full schedule + abstracts
http://wp.doc.ic.ac.uk/postdoc/ra-symposium-2016/

Speakers

make yourself known to **Nick** (morning) or **Luigi** (afternoon) before session begins

20 minutes include Q&A

Leave longer discussion for breaks

Keynote

Raia Hadsell
Google DeepMind

When **2pm**

Where **LT145**

Learning to solve complex sequences of tasks—while both leveraging transfer and avoiding catastrophic forgetting—remains a key obstacle to achieving human-level intelligence. Interactive environments such as complex outdoor scenes or changing video games present a challenge for agents, since they must demonstrate robustness and adaptability. In this talk, I will discuss the role of deep neural architectures in supporting and structuring continual learning.

RA Lunch

and keynote reception

Where **Huxley 218**

When **1pm**--lunch, **3pm**--reception

Best Presentation Award

to be voted by **audience**

When **5pm**

Where **LT145 (this room)**

Prizes **£500 £200 £100**

Return voting form to Nick or Luigi in person