

软件架构之何去何从

Whither Software Architecture?



Jeff Kramer
Imperial College London

software architecture



lots and lots and lots of
published definitions

“... **software architecture** is a set of **architectural** (or, if you will, **design**) **elements** that have a particular **form**.” (Perry, Wolf 1992)

“The **software architecture** of a system is the set of **structures** needed to **reason** about the system, which comprise software elements, relations among them, and properties of both.” (SEI 2010)

“A **software system's architecture** is the set of principal **design decisions** made during its development and any subsequent **evolution**.” (Taylor, Medvidovic, Dashofy 2010)

Image: Tina Phillips / FreeDigitalPhotos.net

Whither software architecture



- how did we get here?
- impact?
- where are we going?

a “soap opera” based on
my personal research
experience

unintentional stepping on toes



my formative project

CONIC –
“configuration
programming”



the CONIC project

**Computer Control & Monitoring
of underground systems in coal mining.**

The investigators:



Guess Who and Morris Sloman

The research assistant:



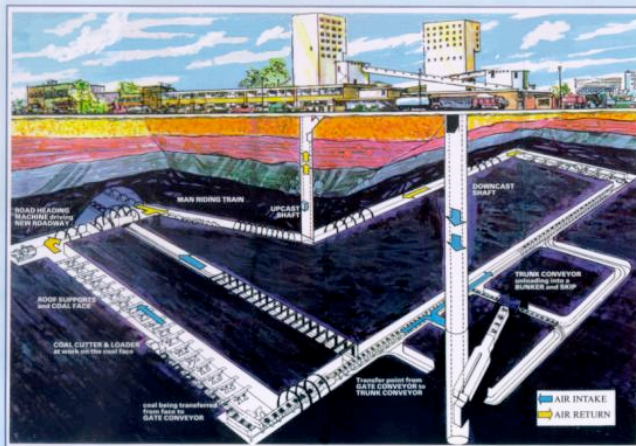
Jeff Magee

coal mines

Underground, coal mines consist of a number of **interacting subsystems**:

- ♦ coal cutting
- ♦ transport
- ♦ ventilation
- ♦ drainage
- ♦ ...

... **changes**
as the mine
topography
changes.



requirements elicitation

- ➔ **complex**
large number of interconnected devices, sensors, actuators, controllers, ...
- ➔ **highly distributed**
over the mine site, both above and below ground
- ➔ **evolving**
new coal faces open, old faces close
- ➔ **robust**
against failures

Software structure should mirror the physical mine



engineering distributed software

■ Information Hiding

Encapsulation of design behind an interface

David Parnas, CACM, 1972

■ Abstraction

Programming-in-the-small Vs
Programming-in-the-large

deRemer and Kron, TSE 1975

■ Composition

“Having divided to conquer,
we must reunite to rule”

Michael Jackson, CompEuro 1990

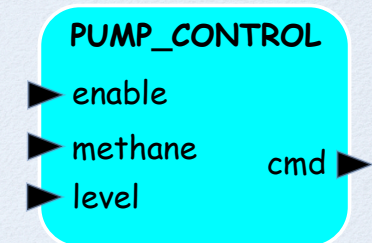


1. distributable components

Key property of **context independence**

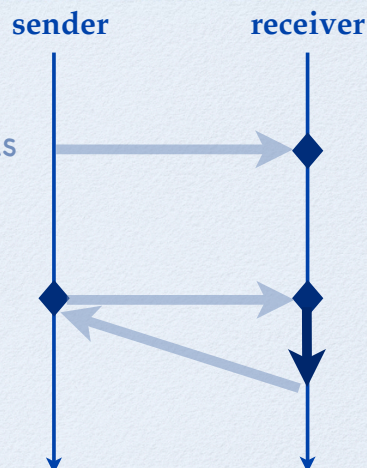
- * communication via a well-defined interface.
- * supports third party instantiation and binding
- * reuse

- **input** and **output** ports
(indirection)
- parameterised
component types



2. interaction

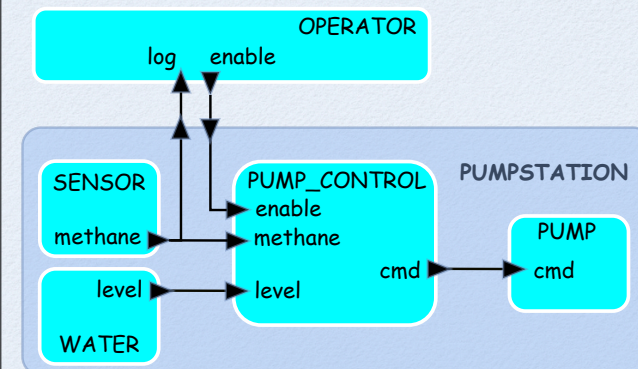
- unidirectional
 - asynchronous
- bidirectional
 - rendezvous



transparent
local/remote
communication.

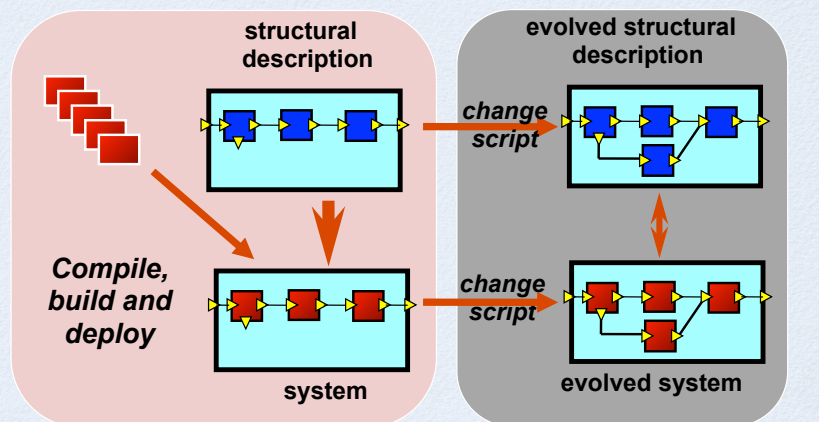
3. configuration (static)

Separate explicit description of the **structure** of the
system in terms of the **composition** of component **instances**
and **connections** (ie. third party instantiation and binding).



Hierarchical
composition
helps to
hide
complexity.

3. configuration (... & dynamic)



TSE 1985

"configuration programming"

CONIC

- **Reusable components**
The control software for a particular coal mine could be assembled from a set of components.
- **On-line change**
Once installed, the software could be dynamically modified without stopping the entire system to deal with new coalfaces.

Research team:



Kevin Twidle



Naranker Dulay



Keng Ng

CONIC

- The Iron Lady effect!



However

- Wider application than coal mining.
- Distributed worldwide to academic and industrial research institutions.
- Exciting and a lot of fun

TSE 1989

CONIC was not general

- was programming language dependent (Pascal)
- had fixed communications primitives
- had simple single message interfaces for bindings

Structural view provides a useful level of abstraction.

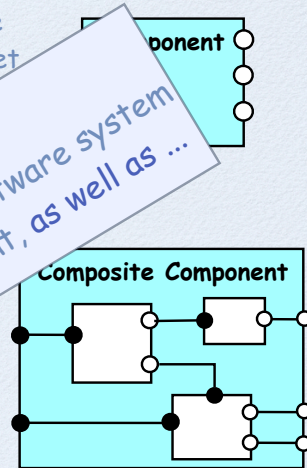


Darwin - a general purpose ADL

- Component types have one or more interfaces. An **interface** is simply a set of names **provided** or **required** by the component, referring to actions, **specification** or services in the **implementation**.

- System types are defined by composition and interface

Tool support
graphical design and software system generation, deployment, as well as ...



ESEC/FSE 1995, FSE 1996

... associated Modelling support



- * model component behaviour
- * compose behaviours using the same structural information as the software architecture

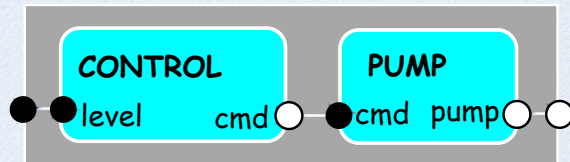
... compositional reasoning using model checking



Process Calculus - FSP

component
behaviour

```
PUMP = STOPPED,
STOPPED = ( cmd.start -> STARTED ),
STARTED = ( pump -> STARTED
           | cmd.stop -> STOPPED
           ).
```



model
architecture

```
|| PUMP_CONTROL = (c:CONTROL || p:PUMP)
/ {c.cmd/p.cmd,
  level/c.level,
  pump/p.pump}.
```

Analysis - LTSA



```
fluent RUNNING = <start, stop>
fluent METHANE = <methane.high, methane.low>
```

```
assert SAFE = [] (tick -> (METHANE -> !RUNNING))
```

ESEC/FSE 2005

... in collaboration as always ...



Jeff Magee



Shing-Chi Cheung
- LTS, CRA & Safety



Emmanuel Letier
- AFLTL



Dimitra Giannakopoulou
- Liveness & Fluent LTL



Nat Pryce
- Animation

Sebastian Uchitel
- Synthesis

ICSE 1996, FSE 1999, ICSE 2000, ESEC/FSE
2003, ESEC/FSE 2005, and Wiley 1999 & 2006

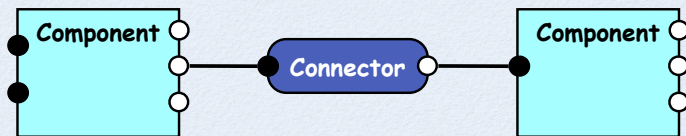


connector wars

pragmatists Vs purists?

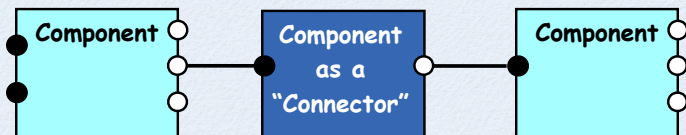


connector wars



pragmatists

Vs



purists

connector wars

pragmatists Vs purists?



impact?

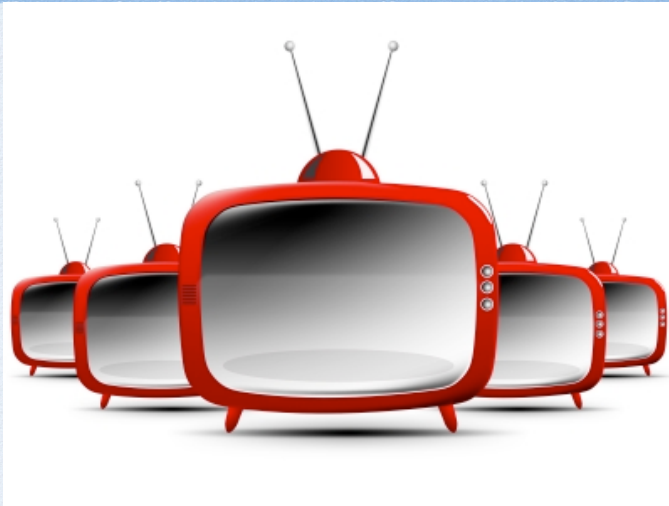


Image: Salvatore Vuono / FreeDigitalPhotos.net

Koala

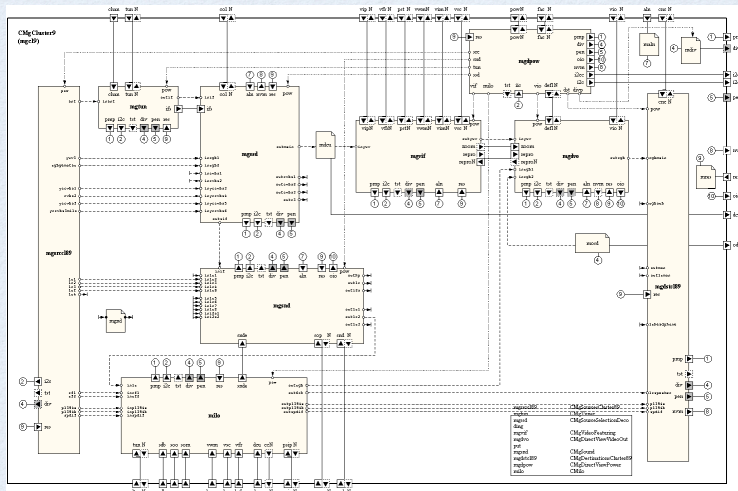


In the ARES project
Rob van Ommering saw potential of
Darwin in specifying television
product architectures and
developed **Koala**, based on Darwin,
for Philips.

First large-scale industrial application of an ADL.

Computer 2000

Koala - example



Success.

... and is still
in use.

But ...



Koala

Not more widely adopted, even in Philips!

- ... despite right level of abstraction
- ... despite compiler + code generation
- ... despite support for diversity

WHY???

“not invented elsewhere”



Is Koala the only ADL in use?

ROOM
MetaH
AADL
UNICON
WRIGHT
ACME
Rapide
C2
xADL
ArchJava
SADL
UML2?
...

ADLs have not been widely adopted!

Disappointed
but not
downhearted
...



“ ALL hat and no cattle! ”

Architecture research is a success

The abstractions pioneered in software architecture research have actually been very influential.

- qualitative aspects
- reviews/style guides
- architectural patterns
- provides and requires
- UML2
- modelling and analysis

Garlan and Shaw
(ESEC/FSE 2011)



Why were ADLs not widely adopted?

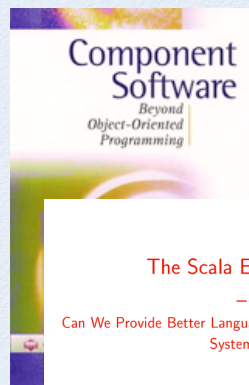
Object-Oriented programming became mainstream

- focus on hierarchy
- implicit structure
- implicit interfaces
- objects rather than components



components vs objects

- benefits of a component oriented view are recognised
- we can gain the benefits even with objects.



1998

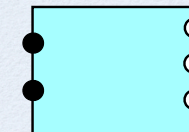
The Scala Experiment
—
Can We Provide Better Language Support for Component Systems?

Martin Odersky
EPFL

2006

components from objects

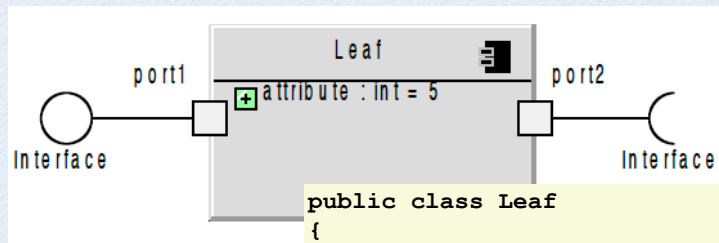
provided
methods/services



required
methods/services

- component type as an OO class
- **dependency injection** (or inversion of control):
 - "new" and connections are no longer in the component code
 - supports 3rd party instantiation and binding

components from objects

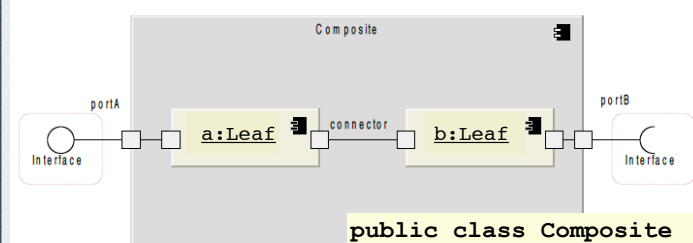


provides →

requires →

```
public class Leaf
{
    public int attribute = 5;
    private Interface port1 =
        new Interface();
    {...Interface methods ...};
    public Interface getPort1()
    { return port1(); }
    private Interface port2;
    public void setPort2(Interface i)
    { port2 = i; }
}
```

composite components



instantiation →

"connector" →

provides →

requires →

```
public class Composite
{
    private Leaf a = new Leaf();
    private Leaf b = new Leaf();
    public Composite()
    { a.setPort2(b.getPort1()); }
    public Interface getPortA()
    { return a.getPort1(); }
    public void setPortB(Interface i)
    { b.setPort2(i); }
}
```

dependency injection

Permits separation of configuration from use

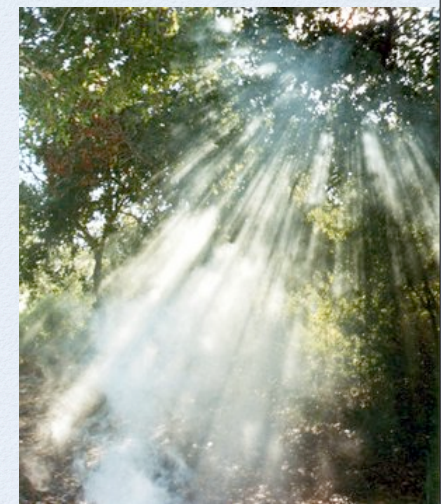
- **current EJB (CDI)** - "... server-side component architecture for Java"
- **Spring** - "... application development framework for enterprise Java"
- **Guice** - "...lightweight dependency injection framework for Java 5 and above"
 - **Autofac** - "...IOC container for .NET classes by treating them as components."

rays of hope for ADLs

✓ some current practice in programming languages and some application domains

✓ research on change:

1. software maintenance and evolution
2. adaptive software



1. ADLs for software evolution

Change is intrinsic in the architecture definition

- add three basic constructs to a Darwin-like ADL (Backbone) to support arbitrary extension:
resemblance, replacement, strata



Andrew McVeigh

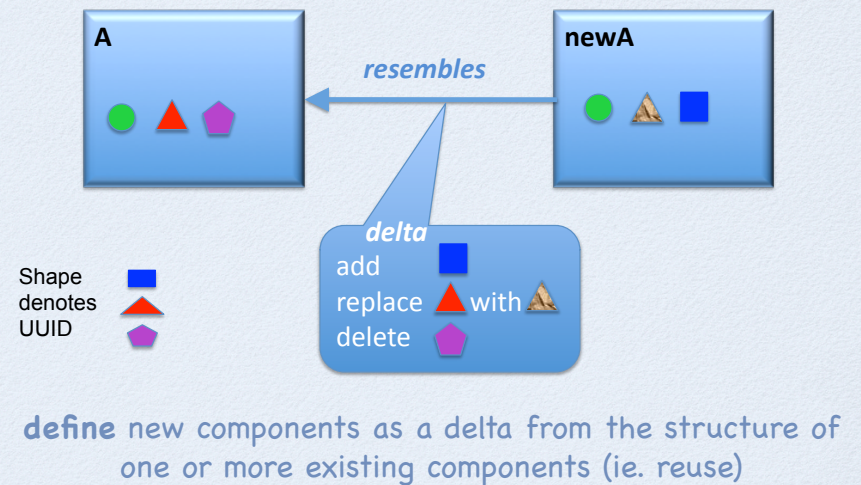
- Evolve Tool** uses UML2 graphical notation



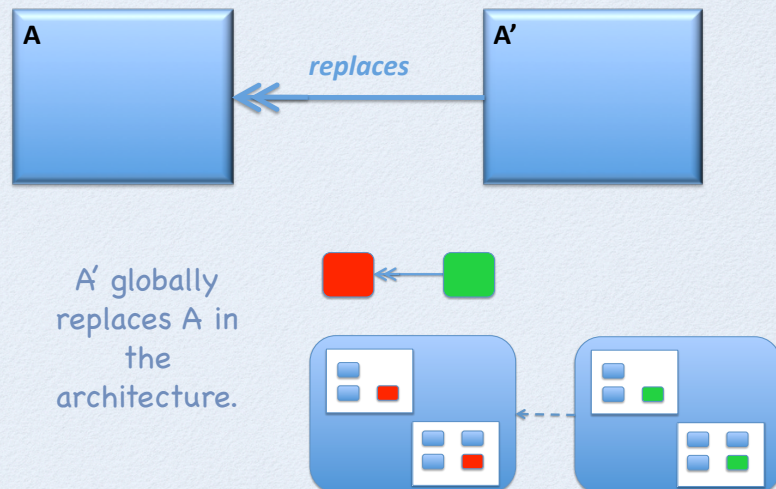
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SAVCBS 2006, ICSE 2011

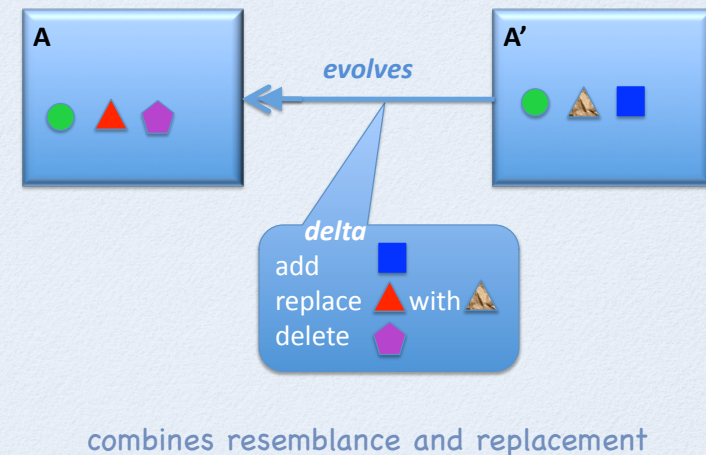
resemblance



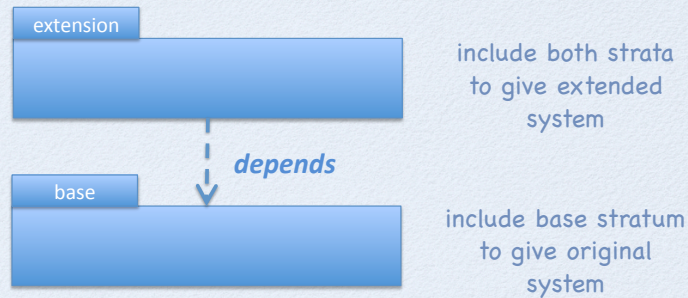
replacement



evolution

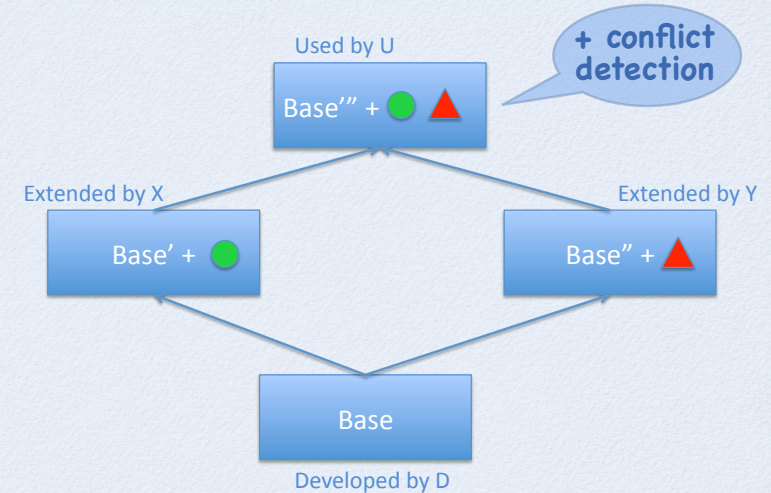


stratum



- * packages the definitions
- * unit of ownership
- * controls visibility

decentralised development

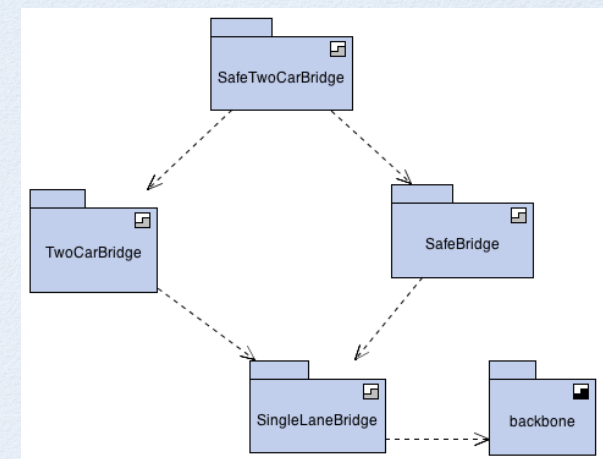


incremental extension properties

- * **ALTER**
Allows any possible extension even if unplanned
- * **NO IMPACT**
Others are not impacted by extensions they don't want
- * **DECENTRALIZED**
Supports a fully decentralized environment
- * **COMBINE**
Extensions / upgrades can be combined, problems rectified
- * **NO SOURCE**
Works even without source code!

Evolve demo

- Evolve design tool
- Backbone ADL



conformance

- “What are the prospects for showing conformance between architecture and code?”

question posed by Garlan and Shaw
(ESEC/FSE 2011)

Generate it!

... and store it in the code
("exoskeletal software")

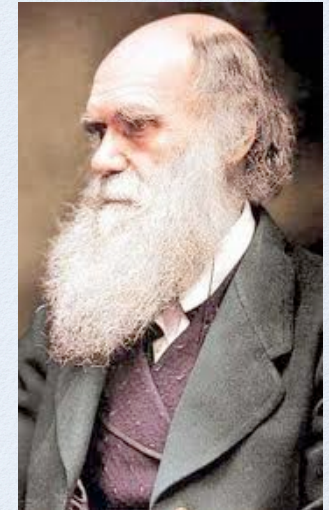
2. ADLs for adaptive software

from **change** in the form of

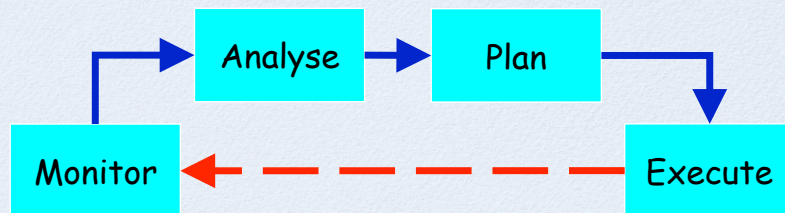
- maintenance and evolution

to

- self-managed software adaptation

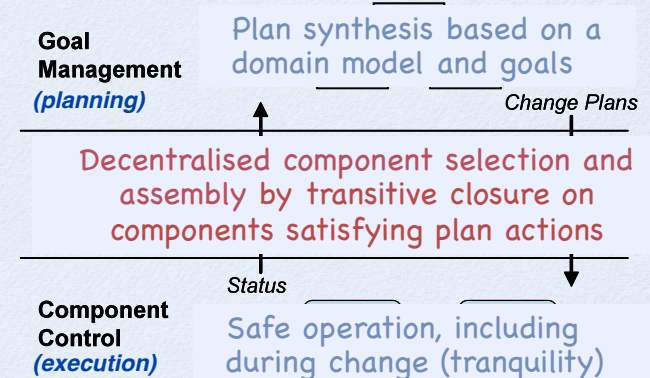


MAPE cycle



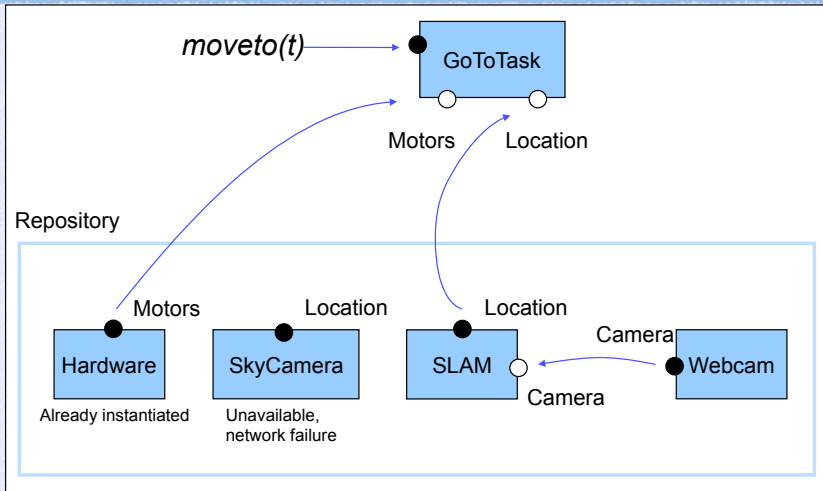
- a single feedback loop?
- response times?
- complexity?

three layer architecture model



a separation of timescales and concerns

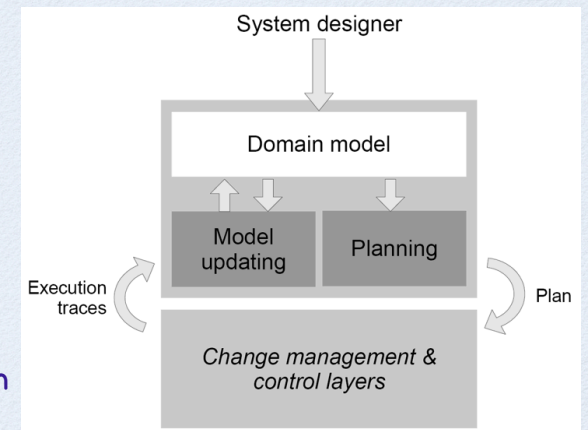
generating the architecture



generating revised plans

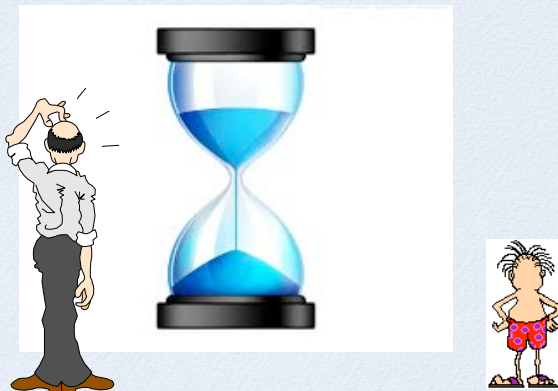
- Plan revision through model revision using observations and probabilistic rule learning

Learning through experience!

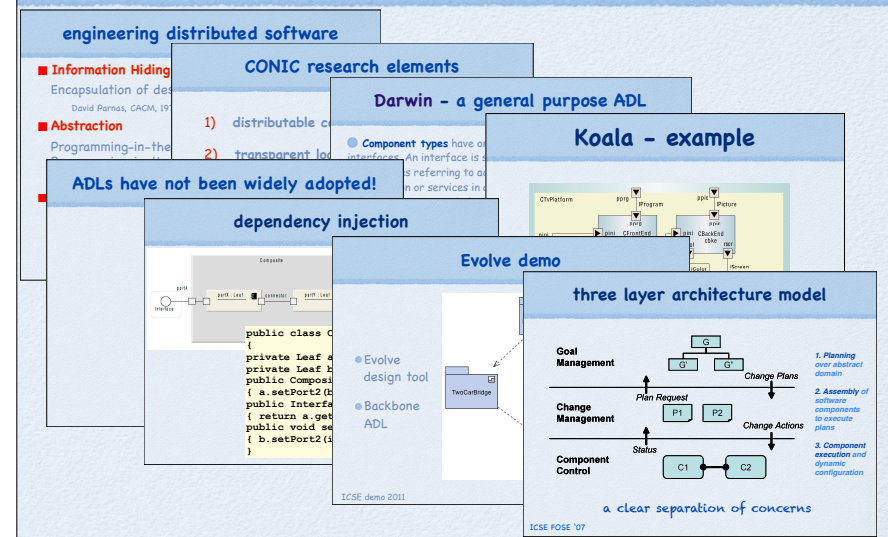


ICSE 2013

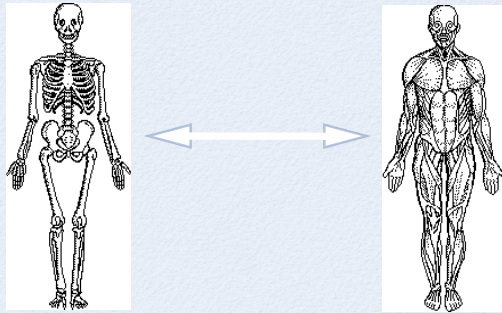
In conclusion...



Previous work on software architecture



Architecture as an Abstraction



... the same architectural description can be used as the structural description of different requirements, to compose behaviours for analysis, to compose component implementations for systems, ...

continuing research...

- partial component model synthesis from goals and scenarios for architectural fragments,
 - ➔ merge overlapping models,
 - ➔ compose component models according to the system architecture



Sebastian Uchitel

- requirements elaboration and revision using a combination of model checking and machine learning



Dalal Alrajeh



Alessandra Russo



Axel van Lamsweerde

FSE 2004, ICSE 2009, ICSE 2012

a life a collaborative research



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Imperial College London

